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(71) Applicant: **SONY CORPORATION**
7-35, Kitashinagawa 6-chome Shinagawa-ku
Tokyo(JP)

(72) Inventor: **Aramaki, Keiji**
c/o Sony Corporation, 7-35 Kitashinagawa
6-chome
Shinagawa-ku, Saitama, Tokyo(JP)
 Inventor: **Shinjo, Sadaaki**
c/o Sony Corporation, 7-35 Kitashinagawa
6-chome
Shinagawa-ku, Kanagawa, Tokyo(JP)

(74) Representative: **Körber, Wolfhart, Dr. Dipl.-Ing.**
et al
Patentanwälte Mitscherlich & Partner
Steinsdorfstrasse 10
W-8000 München 22(DE)

(54) **Video game computer provided with an optical disc drive.**

(57) A game computer (1) utilizes a 16-bit CPU and accepts either ROM game cartridges via a cartridge port (7) provided on an upper face thereof or optical disks via a disc drive (20) provided within the computer casing (2). The cartridge port (7) and the disc drive (20) may be configured in a variety of ways allowing various convenient and compact options for using and for manufacturing the unit.

FIG. 1